

LJUBLJANA OPEN REGULATIONS

(updated 24.12.2022)

ANNOUNCEMENTS

An athlete can announce for an event by completing the registration procedure at the Ljubljana open website. This has to be done only once.

The procedure is as follows:

- 1.) Click at the following link:
<https://ljubljanapen.com/registration/>
- 2.) Fill out the details as requested.
- 3.) Click on "Submit" button

Each athlete will then receive a conformational E-mail.

PAYMENT OF ENTRY FEE

A payment of entry fee must be received via bank transfer 1 week prior to the commencement of the event. If the payment of the entry fee does arrive within 1 week of the accreditation, the athlete will be included in a draw.

Entry fee:

Youth players: 100€ (This means that the athlete can be max. 18 years old at the date of the event)

Other players: 150€

Bank account info:

CANCELLATION OF ANNOUNCEMENTS

If an athlete has announced for a Ljubljana open event and has paid the entry fee, it is allowed to cancel the participation without losing the entry fee. The cancellation will be accepted if the cancellation is sent in writing, a minimum of one week before the accreditation start of the event.

The paid entry fee will be forwarded to the next event or it can be returned to the athlete. Cancellations within one week of the accreditation start of the event, can only be accepted if the athlete is sick or has an accident or an accureness in that direction. All cancellations

within a week of the accreditation start of the event needs a certification from a doctor or police in order to make sure that the entry fee is not lost.

If all documents are provided in due time (max. 3 weeks after the cancellation) then the entry fee will be returned to the athlete.

ACREDITATION AND PLAYERS MEETING

The athletes meeting will be held around 19.00h on the day of accreditation; it is advisable for all athletes to be present as the latest changes are announced. Athletes not attending the meeting do so at their own risk and should be aware of the rules and regulations regarding this tournament. The draw will be officially posted on the Cuescore website and on the board at the venue after the athletes meeting.

REFEREE'S

The organizer will endeavor to have at least one (1) referee present at the venue for the duration of the event. The athletes are responsible for match scoring through the equipment supplied and are responsible for calling the referee when needed.

NO SHOW

Athletes must be at the venue and ready to play their assigned match 30 minutes before the appointed match time (appointed match time is the time mentioned at each match on the flowchart). If an athlete is late for his appointed match time (which is 30 minutes before the time mentioned at the flowchart), he / she will have a maximum of twenty minutes to report to his assigned table ready to play or he will lose the match. If an athlete is not present and ready to play at the moment that the match is assigned and called to the table the following procedure is in force. 6 minutes late = 1 game to the opponent, 11 minutes = 2 games, 16 minutes = 3 games. When 20 minutes have elapsed the game is forfeited. Tournament officials are the only ones who have the power to implement this. If an athlete is not present within 20 minutes following the official announcement of his/her match, this match will be forfeited. Should this happen in the winner's bracket of a double elimination system, he/she will be placed in the loser's bracket. Otherwise such athlete is disqualified. Should both athletes in one and the same match in the winner's bracket arrive too late, both of them will be disqualified since both of them cannot use the one and only existing spot in the loser's bracket.

DRESS CODE

Trousers:

These can be of any color but they must be Dress trousers. Trousers **MUST NOT** have studs/chains and no side pockets below the thigh of your leg and no Jeans material. Trousers must cover your entire backside and must fit around your waist and a belt should be worn, **NO** half trousers regardless of the design.

Shirts:

Shirts can be of any design providing it has a collar,(exception to the collar rule are shirts from the Ultimate Team Gear range) short sleeve or long sleeve and any color. Extra clothing if the area is cool can be worn on top of the shirt in the form of a jumper/sweater or a National Federation tracksuit top but none of these are permitted with a hood attached. (a hood on a jacket/jumper is something that covers your head) Shirts must be tucked inside your trousers and must be long enough that when stretching over the table, no body skin is visible.

Shoes:

Shoes can either be dress shoes or sports shoes. Dress shoes can be of any color and must be made of leather. Sports shoes must be of a Dark color and made of leather.

TIME-OUT

One (1) time-out for each athlete is allowed per match, the length of the time-out is five (5) minutes. The time out can be taken between racks no matter whose break it is. The opponent must remain seated as in normal play, if he decides to use his time-out in the same time no further time out will be allowed.

The athlete taking the time out should remember that his actions must be within the spirit of the game and if he acts otherwise, he is subject to a penalty under the Unsportsmanlike Conduct. Reasons for an imposed penalty are: taking time out other than in between the racks, smoking or drinking alcohol during the time-out and late return after a time-out. Penalties for such violations are; a game/frame (current and/or next) is awarded to the opponent. Should an athlete violate this rule a second time, the athlete will be disqualified from the discipline and/or event.

UNSPORTSMANLIKE BEHAVIOR

The rules and regulations give the referee and other officials considerable latitude in penalizing unsportsmanlike conduct. Several factors should be considered in such decisions, including previous conduct, previous warnings, how serious the offense is, and information that the athletes may have been given at the athletes meeting at the start of the tournament.